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## University of Phoenix Read2Succeed Literacy Grant

<b>Project Title</b> Breakfast Club		<b>Grant Category</b> University of Phoenix Read2Succeed Literacy					
<b>Lead Teacher Name</b> Lindsey Lipschutz							
<b>Class Subject</b> Reading		<b>Grade Level</b> 3					
<b>School</b> Camelot Elementary		<b>2011 School Grade</b> Not Available (B-2009-2010)					
<b>Phone</b> 407-207-3875 ex 286		<b>Email Address</b> Lindsey.Lipschutz@ocps.net					
<b>Principal's Name</b> Janet Medina-Maestre		<b>Principal's Email Address</b> janet.medina-maestre@ocps.net					
<b>Grant Application Request Amount: (example 250)</b> 278							
<b>Estimated Number of Participating Students</b> 18							
<b>2010-2011 Ethnic Distribution:</b>	<b>% White</b>	<b>% Black</b>	<b>% Asian</b>	<b>% Multi-Cultural</b>	<b>% American Indian/Alaska Native</b>	<b>% Non-Hispanic</b>	<b>% Hispanic</b>
<b>School</b>	40	11	6	0	0	57	43

### 1. Project description (1,500 characters or less) Value - 25 points

Describe the project, its need and the classroom activities it will entail.

My need is to obtain funding to purchase reading games for daily before school tutoring. Most research agrees that more instructional time can help close achievement gaps and it allows more opportunities to address students' specific needs. Currently, U.S. schools offer an average of 180 school days per year in comparison to 196 and 197 days in countries with the highest student achievement levels like Germany, South Korea, New Zealand and Japan. Because of these facts, last year I started "The Breakfast Club." At this club, students come from 8:00-8:30 to work on specific reading skills. If each child attends daily it would equal to over 14 extra days of school. All of my students are strongly encouraged to attend; therefore I also have reading enrichment activities for those students who need to be challenged. Specifically, during this time I want the children to be actively involved in reading games. It's important that I have games that vary in levels to accommodate the children's different reading abilities. The Gr. 4-6 games would allow the children above grade level to be engaged in reading application areas such as: facts and details, critical thinking, analyzing text and drawing conclusions. The Gr. 1-3 games would focus on the same areas as above, but just have a lower reading level. 2010-2011 FCAT data shows that our 3rd graders are lowest in reading application. The reading comprehension games would allow for additional practice in these low areas.

### 2. Project objectives (3,000 characters or less) Value - 20 points

Explain how this project will enhance standard classroom literacy activities. How will it achieve academic gain for low-performing students?

All students will increase in their overall score from the Winter to Fall Reading Edusoft test. This will be achieved through daily attendance of the Breakfast Club. At the Breakfast club the students will use reading games in their targeted area of need (facts and details, critical thinking, analyzing text and drawing conclusions). The overall goal is that every student in my class will pass the reading portion of the FCAT with a 3 or higher during the 2011-2012 school year. Active engagement and time on take is the key here. The more time spent at school learning, the better the academic results. These games will allow each child an opportunity for more practice in their area of need in a fun way.

**3. What results or positive effects do you expect? (1,000 characters or less) Value - 25 points**

Explain and quantify expected results (i.e., improved student work habits, academic gains, higher FCAT scores, improved math or science skills). Be specific.

- 1.The results of this project would be that every child in my class passes the reading portion of the FCAT with a 3 or higher.
- 2.Increase of self esteem due to continued daily success because games will be at their instructional level. 3.All subcategories of students in my class will achieve high standards and enhance the schools probability of making AYP.

**4. Discuss and provide timeline. (3,000 characters or less) Value - 10 points**

What is your project timeline - start to finish? (NOTE: No expenditure should be referenced in timeline before notification of awards.)

Breakfast Club: 8:00-8:30 AM Monday-Friday Starting-September 6, 2011 Ending -June 1, 2012 Winter Edusoft Test (Baseline)- September 13, 2011 Fall Edusoft Test(Growth)- December 5th Reading FCAT- March 16th and 17th I will use the Winter Edusoft baseline assessment as a way to identify each childs reading weakness. The child will then be given time to play the game in their area of weakness during the Breakfast Club. Once that child has mastered that skill in the 1st-3rd level game they will then be challenged in the 4th-6th level game in that same skill area. Each childs area of need will be assessed and changed as needed throughout the year, during the school day and during Breakfast Club.

**5. School Improvement Plan. (1,500 characters or less) Value - 10 points**

Describe how the grant proposal relates to your SIP ([click here for current SIP](#)). Highlight the specific area of the SIP that correlates with project objectives. Specify the area of the SIP that applies to this grant. DO NOT use your School 's name in any part of this grant application 's narrative.

School Reading Objective: By July 2011, 85 percent of all students taking the FCAT Reading test will score at Level 3 or above. My goal is that 100% of my students will score a 3 or above. This will also cover my schools need for the lowest 25% as well as all subgroups.

**Budget (10 points)**

Description	Supplies	Equipment	Computer Software	Computer Hardware	Other
Lakeshore-Reading Comprehension Games Library - Gr. 1-3	0	0	0	0	139
Lakeshore-Reading Comprehension Games Library - Gr. 4-6	0	0	0	0	139
	0	0	0	0	0
	0	0	0	0	0
	0	0	0	0	0
	0	0	0	0	0
	0	0	0	0	0
	0	0	0	0	0
	0	0	0	0	0
	0	0	0	0	0
	0	0	0	0	0
	0	0	0	0	0
	0	0	0	0	0
	0	0	0	0	0

